

# REDUCE functions provided by redcas

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## 1 Introduction

The *redcas* package provides a number of REDUCE procedures which are required for the package to function. While knowledge of these procedures is not needed to use *redcas*, they may be of interest for use in REDUCE itself. There are three types of procedures. The first type produce outputs in a format which can be used by *redcas*. The second type are utility procedures needed by the first type. Finally there are declarations of symbolic procedures for use in algebraic mode using the `symbolic operator` statement. This third type are also utilites used by the first type.

## 2 Extracting the REDUCE code

All procedures are included in the file *redcas.red* in the *reduce* directory of the installed package. If you are using PSL, *redcas.red* calls *tmprint-psl.red*, also located in the same directory. You can extract the code to a location of your choice using the following code:

```
library(redcas)
file.copy(paste0(redCodeDir(),"/",c("redcas.red","tmprint-psl.red")), "mydir")
```

where *mydir* is a writable directory of your choice. In order that *redcas.red* can find *tmprint-psl.red*, you need to define the environment variable *TMPRINT\_PSL\_PATH* to point to *tmprint-psl.red* file before starting REDUCE.

### 3 Output procedures

#### 3.1 *asltx*: calls *arrayltx* or *exprltx* depending on the object type

*asltx* is a convenience function which calls *arrayltx* 3.2 for arrays, *exprltx* 3.3 for expressions and returns an error for any other type.

**Syntax** `arrayltx(x, math, mode, name) ;`

**Arguments** *x* identifier of an object to be typeset.

**math** string naming a L<sup>A</sup>T<sub>E</sub>X math environment in which to enclose each array element. If empty no math environment is written.

**mode** string naming the print mode: *nat*|*fancy*. *nat* is the standard REDUCE output while *fancy* produces L<sup>A</sup>T<sub>E</sub>X output using the REDUCE package TMPRINT. If not specified, defaults to *nat*.

**name** string providing the name to use when printing expressions.

**Details** Since REDUCE procedures do not support named arguments<sup>1</sup>, all arguments must be specified.

**Value** None. Called for side effect of producing the output in the desired format.

#### 3.2 *arrayltx*: converts the flattened list to L<sup>A</sup>T<sub>E</sub>X

*arrayltx* accepts an array of arbitrary dimensions and displays each element using the specified mode.

**Syntax** `arrayltx (arrx, math, mode) ;`

**Arguments** *x* identifier of an array.

**math** string naming a L<sup>A</sup>T<sub>E</sub>X math environment in which to enclose each array element. If empty no math environment is written.

**mode** string naming the print mode: *nat*|*fancy*. *nat* is the standard REDUCE output while *fancy* produces L<sup>A</sup>T<sub>E</sub>X[ output using the REDUCE package TMPRINT. If not specified, defaults to *nat*.

**Details** Since REDUCE procedures do not support named arguments, all arguments must be specified.

**Value** None. Called for side effect of producing the output in the desired format.

#### 3.3 *exprltx*: converts an expression to L<sup>A</sup>T<sub>E</sub>X

**Syntax**

**Arguments** *x*

**math** string naming a LaTeX math environment in which to enclose each array element. If empty no math environment is written.

**mode** string naming the print mode: *nat*|*fancy*. *nat* is the standard REDUCE output while *fancy* produces L<sup>A</sup>T<sub>E</sub>X output using the REDUCE package TMPRINT. If not specified, defaults to *nat*.

**Details** Since REDUCE procedures do not support named arguments, all arguments must be specified.

**Value** None. Called for side effect of producing the output in the desired format.

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<sup>1</sup>lists can be used

## 4 Utility procedures

### 4.1 `array2flatls`: converts an array to a flattened list

`array2flatls` converts an array to a flattened list using the procedure `array_to_list` from the REDUCE package ASSIST and a for loop using the `join` action. This is called by `arrayltx` to allow handling arrays with an arbitrary number of dimensions.

**Syntax** `array2flatls(arrx) ;`

**Arguments** `arrx` identifier of array to convert

**Value** A list containing the elements of the array. The order of the list is **unknown to me at the moment**.

### 4.2 `asltx_marker`: mark output for extraction

`asltx_marker` calls `asltx` and encloses the output between a line `##START label` and `##END label`, so that it can be easily extracted from a REDUCE log.

1. **also export `redSplitOut` or just call it from `redExtract`?**
2. **do this in 1.0.1 or wait for next version?**
3. **consider this for the markers:**

```
##< label
output
##> label
```

**Syntax** `asltx_marker (thing, math, mode, name, label) ;`

**Arguments** `x` identifier of an object to be typeset.

**math** string naming a  $\LaTeX$  math environment in which to enclose each array element. If empty no math environment is written.

**mode** string naming the print mode: `nat|fancy`. `nat` is the standard REDUCE output while `fancy` produces  $\LaTeX$  output using the REDUCE package TMPRINT. If not specified, defaults to `nat`.

**name** string providing the name to use when printing expressions.

**label** an arbitrary string to identify the output.

**Details** This procedure allows extraction of specific outputs from the log of a reduce program which has been run either independently of `redcas` or using or `redcas::redBatch`. While extraction can be done using any program, `redcas::redExtract` provides a way to do this.

**Value** None. Called for side effect of producing the output in the desired format enclosed in the start and end markers.

### 4.3 `itoa`: converts an integer to a string

`itoa` converts an integer to a string. Useful for formatting output.

**Syntax** `itoa(integer) ;`

**Arguments** `integer` an arbitrary integer.

**Value** a string representation of the integer.

#### 4.4 lisp\_dialect

*lisp\_dialect* determines whether REDUCE is running under CSL or PSL

**Syntax** `lisp_dialect()` ;

**Arguments** None

**Details** this function is intended for use in a condition, for example

```
if lisp_dialect = 'csl then ... ;
```

**Value** the quoted symbol 'csl or 'psl

#### 4.5 swget

*swget* tests whether a REDUCE switch is on or off.

**Syntax** `swget(s)`

**Arguments** *s* the identifier of the switch to test

**Details** if the value of *swget* is *nil* it prints as blank. It should only be used in a condition, for example,

```
if swget(echo) then write "on" else write "off";
```

**Value** Boolean.

#### 4.6 swtoggle

*swtoggle* toggles a REDUCE switch.

**Syntax** `swtoggle(s)` ;

**Arguments** *s* the identifier of the switch to toggle

**Value** the new state of the switch.

### 5 Symbolic procedures

This section describes symbolic procedure which have been declared algebraic by using the `symbolic operator` statement.

#### 5.1 arrayp: array predicate

*arrayp* is a predicate function to test whether an object is an array or not.

**Syntax** `arrayp(x)`

**Arguments** *x* an identifier to test

**Details** if the value of *arrayp* is *nil* it prints as blank. It should only be used in a condition, for example,

```
if arrayp(x) then ... ;
```

**Value** Boolean.

## 5.2 `concat`: concatenate 2 strings

*concat* concatenates two strings.

**Syntax** `result := concat(a, b) ;`

**Arguments** `a` first string

`b` second string

**Details**

**Value** string containing the concatenation of the first and second strings.

## 5.3 `gettype`: distinguishing arrays from "simple" expressions

*gettype* returns the type of an identifier.

**Syntax** `gettype(x)`

**Arguments** `x` the object for which type should be returned

**Details** *gettype* is used by *asltx* to determine whether to call *arrayltx* or *exprltx*.

**Value** the type of the object as a quoted identifier, for example, `'array`.

## 5.4 `id2string`

*id2string* returns an identifier's name as a string

**Syntax** `id_as_string := id2string(x) ;`

**Arguments** `x` identifier whose name is to be returned as a string

**Value** string containing the name of the identifier.

## 5.5 `onoff`: required by `swtoggle`

*onoff* is a symbolic function which sets a switch.

**Syntax** `onoff(s, bool) ;`

**Arguments** `s` identifier of the switch.

`bool` a boolean to set the switch on (t) or off (nil).

**Details** This is used by `swtoggle`.

**Value** None, but check documentation - `cs`l or `ps`l manual?

## 5.6 `tex_string`: render string as $\LaTeX$

*tex\_string* prevents REDUCE replacing `\` with `\textbackslash` and `{}` with `\{\}` when the FANCY switch is on.

**Syntax** `result := tex_string(s) ;`

**Arguments** `s` a string to render as  $\LaTeX$

**Details** *redcas* uses *tex\_string* when writing the math environment to ensure the string is not modified.

**Value** the original string without the unwanted conversions.